

Nonparametric Thresholding Methods

(FWE inference w/ SnPM)

Thomas Nichols, Ph.D.
 Assistant Professor
 Department of Biostatistics
 University of Michigan

<http://www.sph.umich.edu/~nichols>

Introduction to fMRI
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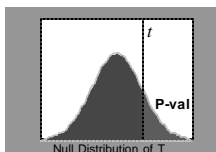
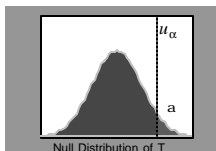
Overview

- Nonparametric Permutation test
- Multiple Comparisons Problem
 - Which of my 100,000 voxels are “active”?
- SnPM
 - Permutation test to find threshold
 - Control chance of any false positives (FWER)

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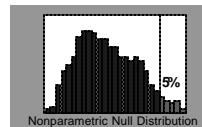
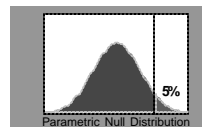
Hypothesis Testing

- Null Hypothesis H_0
- Test statistic T
 - t observed realization of T
- α level
 - Acceptable false positive rate
 - $P(T > u_\alpha | H_0) = \alpha$
- P-value
 - Assessment of t assuming H_0
 - $P(T > t | H_0)$
 - Prob. of obtaining stat. as large or larger in a new experiment
 - $P(\text{Data} | \text{Null}) \ll P(\text{Null} | \text{Data})$



Nonparametric Inference

- Parametric methods
 - Assume distribution of statistic under null hypothesis
 - Needed to find P-values, u_α
- Nonparametric methods
 - Use *data* to find distribution of statistic under null hypothesis
 - Any statistic!



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Permutation Test Toy Example

- Data from V1 voxel in visual stim. experiment
 A: Active, flashing checkerboard B: Baseline, fixation
 6 blocks, ABABAB Just consider block averages...

A	B	A	B	A	B
103.00	90.48	99.93	87.83	99.76	96.06

- Null hypothesis H_0
 - No experimental effect, A & B labels arbitrary
- Statistic
 - Mean difference

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Permutation Test Toy Example

- Under H_0
 - Consider all equivalent relabelings

AAABBB	ABABAB	BAAABB	BABBAA
AABABB	ABABBA	BAABAB	BBAAAB
AABBAB	ABBAAB	BAABBA	BBAABA
AABBBA	ABBABA	BABAAB	BBABAA
ABAABB	ABBBA	BABABA	BBBAAA

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Permutation Test Toy Example

- Under H_0
 - Consider all equivalent relabelings
 - Compute all possible statistic values

AAABBB 4.82	ABABAB 9.45	BAAABB -1.48	BABBAA -6.86
AABABB -3.25	ABABBA 6.97	BAABAB 1.10	BBAAAB 3.15
AABBAB -0.67	ABBAAB 1.38	BAABBA -1.38	BBAABA 0.67
AABBBA -3.15	ABBABA -1.10	BABAAB -6.97	BBABAA 3.25
ABAABB 6.86	ABBBA 1.48	BABABA -9.45	BBBAAA -4.82

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Permutation Test Toy Example

- Under H_0
 - Consider all equivalent relabelings
 - Compute all possible statistic values
 - Find 95%ile of permutation distribution

AAABBB 4.82	ABABAB 9.45	BAAABB -1.48	BABBAA -6.86
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Permutation Test Toy Example

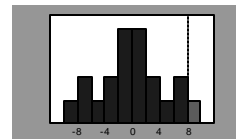
- Under H_0
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 - Find 95%ile of permutation distribution

AAABBB 4.82	ABABAB 9.45	BAAABB -1.48	BABBAA -6.86
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Permutation Test Toy Example

- Under H_0
 - Consider all equivalent relabelings
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Nonparametric Inference: Permutation Test

- Assumptions
 - Null Hypothesis Exchangeability
- Method
 - Compute statistic t
 - Resample data (without replacement), compute t^*
 - $\{t^*\}$ permutation distribution of test statistic
 - P-value = $\#\{t^* > t\} / \#\{t^*\}$
- Theory
 - Given data and H_0 , each t^* has equal probability
 - Still can assume data randomly drawn from population

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Permutation Test Strengths

- Requires only assumption of exchangeability
 - Under H_0 , distribution unperturbed by permutation
 - Allows us to build permutation distribution
- Subjects are exchangeable
 - Under H_0 , each subject's A/B labels can be flipped
- fMRI scans not exchangeable under H_0
 - Due to temporal autocorrelation

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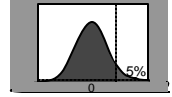
Permutation Test Limitations

- Computational Intensity
 - Analysis repeated for each relabeling
 - Not so bad on modern hardware
 - No analysis discussed below took more than 3 hours
- Implementation Generality
 - Each experimental design type needs unique code to generate permutations
 - Not so bad for population inference with t-tests

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Multiple Comparisons Problem (MCP)

- Standard Hypothesis Test
 - Controls Type I error of each test, at say 5%
 - But what if I have 100,000 voxels?
 - 5,000 false positives on average!
- Must control false positive rate
 - What false positive rate?
 - Chance of 1 or more Type I errors
 - Chance of 50 or more?



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MCP Solutions: Measuring False Positives

- Familywise Error Rate (FWER)
 - Familywise Error
 - Existence of one or more false positives
 - FWER is probability of familywise error
- False Discovery Rate (FDR)
 - R voxels declared active, V falsely so
 - Observed false discovery rate: V/R
 - FDR = E(V/R)

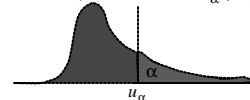
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FWER MCP Solutions: Controlling FWER w/ Max

- FWER & distribution of maximum

$$\begin{aligned} \text{FWER} &= P(\text{FWE}) \\ &= P(\text{One or more voxels} \geq u \mid H_0) \\ &= P(\text{Max voxel} \geq u \mid H_0) \end{aligned}$$
- 100(1- α)%ile of max distⁿ controls FWER

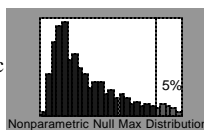
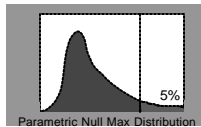
$$\text{FWER} = P(\text{Max voxel} \geq u_{\alpha} \mid H_0) \leq \alpha$$



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Controlling FWER: Permutation Test

- Parametric methods
 - Assume distribution of *max* statistic under null hypothesis
- Nonparametric methods
 - Use *data* to find distribution of *max* statistic under null hypothesis
 - Again, any max statistic!



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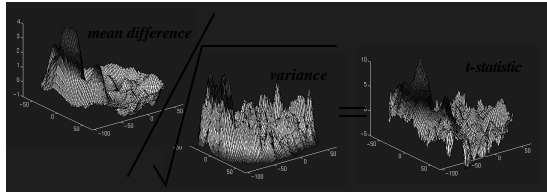
Permutation Test Other Statistics

- Collect max distribution
 - To find threshold that controls FWER
- Consider smoothed variance *t* statistic
 - To regularize low-df variance estimate

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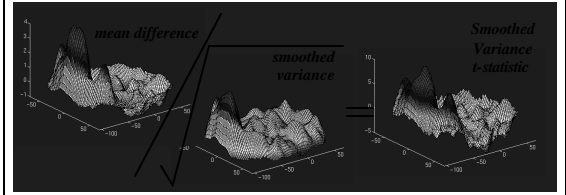
Permutation Test Smoothed Variance t

- Collect max distribution
 - To find threshold that controls FWER
- Consider smoothed variance t statistic



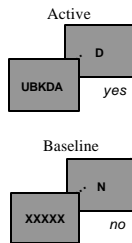
Permutation Test Smoothed Variance t

- Collect max distribution
 - To find threshold that controls FWER
- Consider smoothed variance t statistic



Permutation Test Example

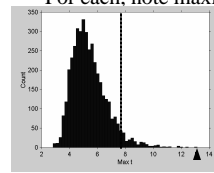
- fMRI Study of Working Memory
 - 12 subjects, block design Marshuetz et al (2000)
 - Item Recognition
 - Active: View five letters, 2s pause, view probe letter, respond
 - Baseline: View XXXXX, 2s pause, view Y or N, respond
- Second Level RFX
 - Difference image, A-B constructed for each subject
 - One sample, smoothed variance t test



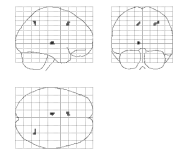
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Permutation Test Example

- Permute!
 - $2^{12} = 4,096$ ways to flip 12 A/B labels
 - For each, note maximum of t image



Permutation Distribution
Maximum t



Maximum Intensity Projection
Thresholded t

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Permutation Test Example

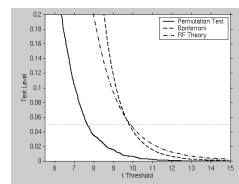
- Compare with Bonferroni
 - $\alpha = 0.05/110,776$
- Compare with parametric RFT
 - 110,776 $2 \times 2 \times 2$ mm voxels
 - $5.1 \times 5.8 \times 6.9$ mm FWHM smoothness
 - 462.9 RESELS

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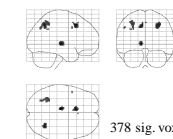


t_{11} Statistic, Nonparametric Threshold

t_{11} Statistic, RF & Bonf. Threshold



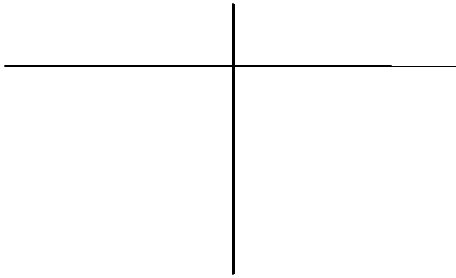
Test Level vs. t_{11} Threshold



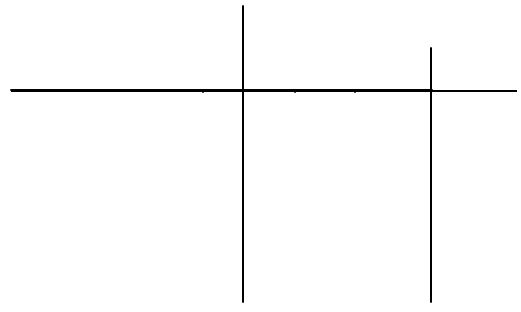
Smoothed Variance t Statistic,
Nonparametric Threshold

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Does this Generalize? RFT vs Bonf. vs Perm.



RFT vs Bonf. vs Perm.



Monte Carlo Evaluations

- What's going wrong?
 - Normality assumptions?
 - Smoothness assumptions?
- Use Monte Carlo Simulations
 - Normality strictly true
 - Compare over range of smoothness, df
- Previous work
 - Gaussian (Z) image results well-validated
 - t image results hardly validated at all!

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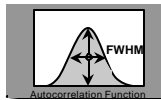
Monte Carlo Evaluations Challenges

- Accurately simulating t images
 - Cannot directly simulate smooth t images
 - Need to simulate n smooth Gaussian images (n = degrees of freedom)
- Accounting for all sources of variability
 - Most M.C. evaluations use known smoothness
 - Smoothness not known
 - We estimated it residual images

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Monte Carlo Evaluations

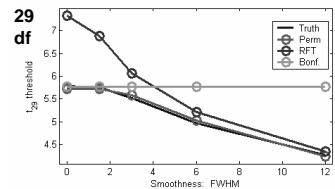
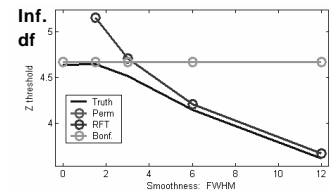
- Simulated One Sample T test
 - 32x32x32 Images (32767 voxels)
 - Smoothness: 0, 1.5, 3, 6, 12 FWHM
 - Degrees of Freedom: 9, 19, 29
 - Realizations: 3000
- Permutation
 - 100 relabelings
 - Threshold: 95% ile of permutation distⁿ of maximum
- Random Field
 - Threshold: $\{ u : E(\chi_u | H_0) = 0.05 \}$
- Also Gaussian



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Familywise Error Thresholds

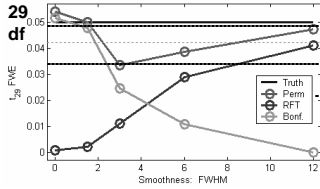
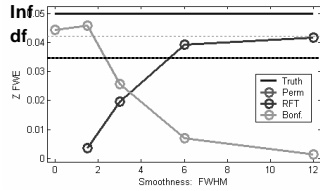
- RFT valid but conservative
- Gaussian not so bad (FWHM > 3)
- t_{29} somewhat worse



more

Familywise Rejection Rates

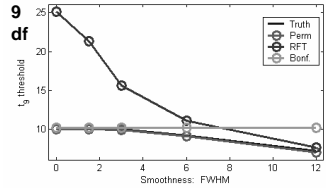
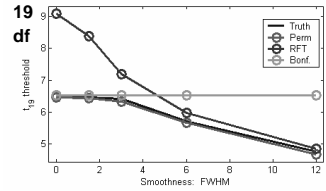
- Need > 6 voxel FWHM



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Familywise Error Thresholds

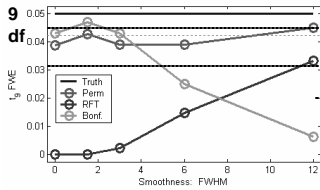
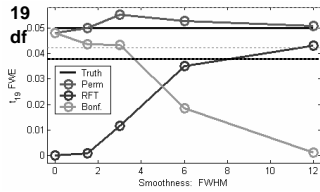
- RF & Perm adapt to smoothness
- Perm & Truth close
- Bonferroni close to truth for low smoothness



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Familywise Rejection Rates

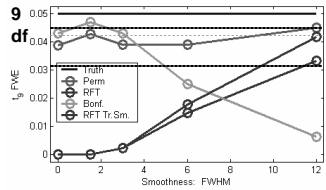
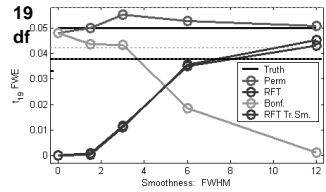
- Bonf good on low df, smoothness
- Bonf bad for high smoothness
- RF only good for high df, high smoothness
- Perm exact



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Familywise Rejection Rates

- Smoothness estimation is not (sole) problem



cont

Performance Summary

- Bonferroni
 - Not adaptive to smoothness
 - Not so conservative for low smoothness
- Random Field
 - Adaptive
 - Conservative for low smoothness & df
- Permutation
 - Adaptive (Exact)

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Understanding Performance Differences

- RFT Troubles
 - Multivariate Normality assumption
 - True by simulation
 - Smoothness estimation
 - Not much impact
 - Smoothness
 - You need lots, more at low df
 - High threshold assumption
 - Doesn't improve for α_0 less than 0.05 (not shown)

HighThr

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Conclusions

- t random field results conservative for
 - Low df & smoothness
 - 9 df & ≤ 12 voxel FWHM; 19 df & < 10 voxel FWHM
- Bonferroni surprisingly satisfactory for low smoothness
- Nonparametric methods perform well overall
- More data and simulations needed
 - Need guidelines as to when RF is useful
 - Better understand what assumption/approximation fails

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References

- TE Nichols and AP Holmes.
Nonparametric Permutation Tests for Functional Neuroimaging: A Primer with Examples.
Human Brain Mapping, 15:1-25, 2002.
- <http://www.sph.umich.edu/~nichols>

Data ThrRslt MC ThrRslt MC P Rslt EstSmCf

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