## Physics 406: Homework 11

1. **Maximum entropy:** Some people believe that the correct way to derive statistical mechanics is to start with the Shannon expression for the entropy:

$$\sigma = -\sum_{s} p(s) \log p(s),$$

and assume that the equilibrium state is the state that maximizes this.

(a) Maximize  $\sigma$  with respect to p(s), subject to the necessary constraint that

$$\sum_{s} p(s) = 1,\tag{1}$$

using the method of Lagrange multipliers (or any other method that you are familiar with) and show that the maximum corresponds to the microcanonical ensemble

$$p(s) = \frac{1}{g},$$

where g is the number of states accessible to the system.

(b) Maximize subject to both Eq. (1) and the constraint that the mean energy is fixed:

$$\sum_{s} \varepsilon_{s} p(s) = U, \tag{2}$$

and show that the maximum corresponds to the canonical ensemble

$$p(s) = \frac{\mathrm{e}^{-\varepsilon_s/\tau}}{Z}$$

where  $\tau$  and Z enter through Lagrange multipliers. (They are of course the temperature and the partition function in more familiar language.)

(c) Finally, maximize  $\sigma$  subject to (1), (2), and the constraint that the mean number of particles in the system is fixed:

$$\sum_{s} N_{s} p(s) = N, \tag{3}$$

and show that the maximum corresponds to the grand canonical ensemble

$$p(s)=\frac{\mathrm{e}^{-(\varepsilon_s-\mu N_s)/\tau}}{\mathcal{Z}},$$

where again  $\tau$ ,  $\mu$ , and Z enter through Lagrange multipliers.

2. **The heat-bath algorithm:** An alternative algorithm to the Metropolis Monte Carlo algorithm is the **heat bath** algorithm. The acceptance probability for a move in this algorithm is

$$P(\mu 
ightarrow 
u) = rac{\mathrm{e}^{-rac{1}{2}\Deltaarepsilon/ au}}{\mathrm{e}^{-rac{1}{2}\Deltaarepsilon/ au}+\mathrm{e}^{rac{1}{2}\Deltaarepsilon/ au}},$$

where  $\Delta \varepsilon = \varepsilon_v - \varepsilon_{\mu}$ .

- (a) Show that this acceptance probability satisfies detailed balance for the Boltzmann probability distribution.
- (b) The heat-bath algorithm is not usually used because it is less efficient than the Metropolis algorithm—for an efficient algorithm we want P(µ → ν) to be as large as possible. Draw a sketch of the acceptance probabilities of the heat-bath and Metropolis algorithms for a range of values of Δε around zero. For what values of Δε is the acceptance probability greater for the Metropolis algorithm than for the heat-bath algorithm?
- (c) What is the maximum ratio by which  $P(\mu \rightarrow \nu)$  for the Metropolis algorithm exceeds  $P(\mu \rightarrow \nu)$  for the heat-bath algorithm, and at what energy difference  $\Delta \varepsilon$  does this happen?
- 3. Calculating the free energy and entropy: The free energy is quite hard to calculate in a numerical simulation. Perhaps the simplest way to do it is the following.
  - (a) Write down an expression for the internal energy in terms of the partition function. Rearrange and integrate to get an expression for the partition function. Hence derive an expression for *F* in terms of an integral over *U*. Assuming that the ground state energy is zero, make sure your expression gives the correct value for  $\tau = 0$ . Calculation of the free energy thus involves measuring *U* at a variety of different temperatures and integrating numerically to get *F*.
  - (b) We could use this result to calculate the entropy from  $\sigma = (U F)/\tau$ , but there is another alternative. Write down an expression for the heat capacity of a system in terms of a derivative of the entropy. Hence find  $\sigma$  as an integral over temperature. Suggest a way to measure the heat capacity using measurements of the energy of the system *without* using a derivative. (Hint: we've already seen the answer to this in a previous homework problem.)