

Stage of development				
	(1) <i>Acts</i>	(2) <i>Objects</i>	(3) <i>Relations</i>	(4) <i>Principles</i>
<b>Psychological domain:</b>				
<b>Logic, knowledge (Piaget)</b>	Sensory-motor (suck, grasp)	Pre-operational (object constancy)	Concrete operations (UM>P>MSU)	Abstract principles (“transitivity”)
<b>Moral reasoning</b>	“Good” = not punished (rewarded)	“Good” = conforming to others	“Good” = reciprocity	“Good” = principled action
<b>Affective development</b>	Authority is good Impulsive	Authority is critical Orderly	Rebel against authority Opportunistic, guilty	Authority is mixed Complex, tolerates ambiguity

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	(1) <i>Acts</i>	(2) <i>Objects</i>	(3) <i>Relations</i>	(4) <i>Principles</i>
<b>Psychological domain:</b>				
<b>Politics and political structures</b>	Politics as “family”	Politics as a “gang” or “pack”	Politics as prophecy: <ul style="list-style-type: none"> <li>• mission</li> <li>• mobilization</li> <li>• change</li> </ul> (“Chicago politics”?) (Hitler? King?)	Politics as a complex and autonomous domain: <ul style="list-style-type: none"> <li>• <i>not</i> family</li> <li>• <i>not</i> fief</li> <li>• <i>not</i> prophecy</li> </ul>