

## 5.5 Congestion

*This chapter examines traffic congestion costs, that is, delay and increased risk due to interference between road users. It describes how congestion is measured, factors that affect congestion, various estimates of congestion costs, and the benefits of congestion reductions.*

### Definition

*Traffic Congestion Costs* consist of incremental delay, driver stress, vehicle costs, crash risk and pollution resulting from interference between vehicles in the traffic stream, particularly as a roadway system approaches its capacity. Each vehicle on a congested road system both imposes and bears congestion costs. This chapter focuses on *external* costs a vehicle imposes on other motorists, since the *internal* costs borne by a motorist are included in [Vehicle Cost](#), [Travel Time](#), and [Crash Cost](#) chapters. The [Barrier Effect](#) chapter discusses delays that motor vehicles impose on nonmotorized travel.

### Discussion

Each additional vehicle in the traffic stream can interfere with other road users, which imposes an incremental delay and crash risk.<sup>1</sup> These impacts increase as traffic volumes approach a road's capacity. Traffic congestion is considered one of the most significant transportation problems. The capacity of a road depends on various design factors such as lane widths and intersection configurations.<sup>2</sup> Optimal performance values are shown in tables 5.5-1 and 5.5-2. These tables assume ideal conditions and no intersections. Many factors can decrease this optimal performance. Traffic speed and flow on urban streets are determined primarily by intersection capacity, which is affected by traffic volumes on cross streets and left turn signal phases.

**Table 5.5-1 Typical Roadway Speed, Flow and Density Relationships<sup>3</sup>**

LOS	Speed Range (mph)	Flow Range (veh./hour/lane)	Density Range (veh./mile)
A	Over 60	Under 700	Under 12
B	57-60	700-1,100	12-20
C	54-57	1,100-1,550	20-30
D	46-54	1,550-1,850	30-42
E	30-46	1,850-2,000	42-67
F	Under 30	Unstable	67-Maximum

*This table shows the speed, flow and density of traffic under each Level of Service (LOS) rating, a standard measure of traffic congestion.*

<sup>1</sup> Timothy Hau's *Economic Fundamentals of Road Pricing*, Working Paper, World Bank ([www.worldbank.org](http://www.worldbank.org)), 1992.

<sup>2</sup> *A Policy on Geometric Design of Highways and Streets (Green Book)*, AASHTO (Washington DC; [www.aashto.org](http://www.aashto.org)), 1990, pp. 53-97.

<sup>3</sup> Homburger, Kell and Perkins, *Fundamentals of Traffic Engineering, 13th Edition*, Institute of Transportation Studies, UBC (Berkeley; [www.its.berkeley.edu](http://www.its.berkeley.edu)), 1992, p. 4-4.

Traffic congestion is a non-linear function: when roadways are congested a small reduction in traffic volumes can provide a relatively large reduction in delays. For example, Table 5.5-1 indicates that reducing traffic volumes from 2,000 to 1,800 vehicles per hour can shift a roadway from LOS E to LOS D, increasing traffic speeds by about 15 mph, a 30% increase. As a result, a 5% reduction in traffic volumes on a congested highway may cause a 10-30% reduction in congestion delays.

**Table 5.5-2 Maximum Service Volumes (Passenger Cars Per Hour Per Lane)<sup>4</sup>**

	LOS A	LOS B	LOS C	LOS D	LOS E
4-lane Freeway	700	1,100	1,550	1,850	2,000
2-lane Highway	210	375	600	900	1,400
4-lane Highway	720	1,200	1,650	1,940	2,200

*This table shows maximum traffic volume per lane for various types of roadways.*

Modeling summarized in Table 5.5-3 indicates that a percentage reduction in urban vehicle mileage tends to produce about twice that percentage reduction in congestion delays. Of course, when, where and what type of mileage is reduced affects these congestion impacts.

**Table 5.5-3 Impacts of 2¢ Per Mile Fee<sup>5</sup>**

Region	VMT	Trips	Delay	Fuel	Emissions
Bay Area	-3.9%	-3.7%	-9.0%	-4.1%	-3.8%
Sacramento	-4.4%	-4.1%	-7.5%	-4.4%	-4.3%
San Diego	-4.2%	-4.0%	-8.5%	-4.2%	-4.1%
South Coast	-4.3%	-4.1%	-10.5%	-5.2%	-4.2%

VMT = change in total vehicle mileage. Trips = change in total vehicle trips. Delay = change in congestion delay. Fuel = change in fuel consumption. See original report for additional notes and analysis.

Larger and heavier vehicles cause more congestion than smaller, lighter vehicles because they require more road space and are slower to accelerate. The relative congestion impact of different vehicles is measured in terms of “Passenger Car Equivalents” or PCEs. Large trucks and buses tend to have 1.5-2.5 PCEs, depending on roadway conditions, as shown in Table 5.5-4, and even more through intersections, under stop-and-go driving conditions, or on steep inclines. Transit buses have 4.37 PCEs, when operating on city streets without bus bays where they must stop regularly at the curb for passengers.<sup>6</sup> A large SUV imposes 1.4 PCEs, and a van 1.3 PCEs, traveling through an intersection.<sup>7</sup>

<sup>4</sup> Homburger, Kell and Perkins, p. 8-3.

<sup>5</sup> Elizabeth Deakin and Greig Harvey, “The STEP Analysis Package: Description and Application Examples,” Appendix B in USEPA, *Technical Methods for Analyzing Pricing Measures to Reduce Transportation Emissions*, USEPA Report #231-R-98-006, ([www.epa.gov/clariton](http://www.epa.gov/clariton)), 1998.

<sup>6</sup> *Highway Capacity Manual*, Transportation Research Board ([www.trb.org](http://www.trb.org)), 1985.

<sup>7</sup> Raheel Shabih and Kara M. Kockelman, *Effect of Vehicle Type on the Capacity of Signalized Intersections: The Case of Light-Duty Trucks*, UT Austin ([www.ce.utexas.edu/prof/kockelman](http://www.ce.utexas.edu/prof/kockelman)), 1999.

**Table 5.5-4 Passenger Car Equivalent (PCEs)<sup>8</sup>**

	Traffic Flow	Level	Rolling	Mountainous
<b>Two-Lane Highways</b>	<b>PC/lane/hr</b>			
Trucks & Buses	0-300	1.7	2.5	N/A
Trucks & Buses	300-600	1.2	1.9	N/A
Trucks & Buses	> 600	1.1	1.5	N/A
Recreational Vehicles	0-300	1.0	1.1	N/A
Recreational Vehicles	300-600	1.0	1.1	N/A
Recreational Vehicles	> 600	1.0	1.1	N/A
<b>Multi-Lane Highways</b>				
Trucks & Buses	Any	1.5	2.5	4.5
Recreational Vehicles	Any	1.2	2.0	4.0

PC=passenger cars

Congestion costs per vehicle-mile increase with speed because faster vehicles require more “shy distance” between other objects. Traffic flow (the number of vehicles that can travel on a road over a particular time period) tends to be maximized at 30-55 mph on roads without intersections, and at lower speeds on roads with intersections. “Traffic incidents” (disabled vehicles and accidents) account for an estimated 60% of delay hours.<sup>9</sup> Although random events, they only cause significant delays where traffic volumes approach road capacity, and so are considered congestion costs. In uncongested conditions an incident causes little or no traffic delay, but a stalled car on the shoulder of a congested road can cause 100-200 vehicle hours of delay on adjacent lanes.

**Calculating Congestion Costs and Congestion Reduction Benefits**

Various methods are used to quantify congestion costs.<sup>10</sup> The most appropriate approach for many applications, although difficult to perform, is to calculate the marginal delay caused by an additional vehicle entering the traffic stream, taking into account the speed-flow relationship of each road segment.<sup>11</sup> Another approach is to determine the user fee needed to reduce demand to design capacity, which reflects travelers’ willingness-to-pay for road use. A third approach is to calculate unit costs of current expenditures on congestion reduction projects. In theory these three methods should produce similar cost values, assuming that roadway capacity is expanded based on vehicle delay costs as reflected in vehicle users’ willingness to pay, but in practice they often provide different results.<sup>12</sup>

<sup>8</sup> TRB, *Highway Capacity Manual*, TRB ([www.trb.org](http://www.trb.org)), 2000, exhibits 20-9 and 21-8.

<sup>9</sup>G. Giuliano, “Incident Characteristics, Frequency, and Duration on a High Volume Urban Freeway,” *Transportation Research A*, Vol. 23, 1989, pp. 387-396.

<sup>10</sup> Miller and Li, *An Investigation of the Costs of Roadway Traffic Congestion*, California PATH, UCB, Berkeley, 1994; David Schrank and Tim Lomax, *Mobility Measures*, TTI (<http://mobility.tamu.edu>), 1999; Francois Schneider, Axel Nordmann and Friedrich Hinterberger, “Road Traffic Congestion: The Extent of the Problem,” *World Transport Policy & Practice*, Vol. 8, No. 1 ([http://ecoplan.org/wtpp/wt\\_index.htm](http://ecoplan.org/wtpp/wt_index.htm)), Jan. 2002, pp. 34-41.

<sup>11</sup> Anthony Downs, *Stuck in Traffic*, Brookings Institute (Washington DC; [www.brookings.edu](http://www.brookings.edu)), 1992.

<sup>12</sup> Terry Moore and Paul Thorsnes, *The Transportation/Land Use Connection*, American Planning Association (Chicago; [www.planning.org](http://www.planning.org)), Report # 448/449, 1993.

A more common method to calculate congestion costs (an *engineering* approach, as opposed to the *economic* approaches described above) is to sum the additional travel time over free-flowing conditions caused by congestion. It involves the following steps.<sup>13</sup>

1. Estimate peak period vehicle mileage.
2. Categorize each road segment into one of five congestion levels, as summarized below.

**Table 5.5-5 Roadway Congestion Categories**

	<b>Extreme</b>	<b>Severe</b>	<b>Heavy</b>	<b>Moderate</b>	<b>Freeflow</b>
<b>Highway</b>					
Avg. Daily Traffic Per Lane	>25,000	20,001-25,000	17,501-20,000	15,001-17,500	< 15,000
Avg. Vehicle Speed (mph)	32	35	38	45	60
<b>Arterial</b>					
Avg. Daily Traffic Per Lane	> 10,000	8,501-10,000	7,001-8,500	5,001-7,000	< 5,500
Avg. Vehicle Speed (mph)	21	23	27	30	35

3. Calculate vehicle travel delay, based on the difference between average traffic speeds and freeflow speeds on each segment, times vehicle mileage on that segment.
4. Calculate average passenger-speed for each roadway portion based on vehicle occupancy.

This information is used to calculate a Travel Rate Index (TRI), the ratio of peak period to free-flow travel times, which indicates the extra time required to travel during peak periods. A TRI of 1.3, for example, indicates an off-peak trip that takes 20 minutes under uncongested conditions takes 26 minutes during peak periods. This is used to calculate congestion cost indicators such as annual hours of delay and portion of travel on congested roads.

This method uses free-flow travel speeds as a reference because it is easy to understand and calculate, although it does not represent a realistic goal for urban transport systems. It is equivalent to sizing a restaurant to accommodate the maximum number of patrons who would accept a free meal. This method overestimates congestion costs compared with what is economically efficient. As described by one leading transport economist,<sup>14</sup>

The most widely quoted [congestion cost] studies may not be very useful for practical purposes, since they rely, essentially, on comparing the existing traffic conditions against a notional ‘base’ in which the traffic volumes are at the same high levels, but all vehicles all deemed to travel at completely congestion-free speeds. This situation could never exist in reality, nor (in my view) is it reasonable to encourage public opinion to imagine that this is an achievable aim of transport policy.

<sup>13</sup> David Schrank and Tim Lomax, *Urban Mobility Study*, TTI (<http://mobility.tamu.edu/ums>), 2000.

<sup>14</sup> Phil Goodwin, *The Economic Cost of Congestion when Road Capacity is Constrained: Lessons from Congestion Charging in London*, European Conference of Ministers of Transport. 16th International Symposium on Theory and Practice in Transport Economics ([www1.oecd.org/cem](http://www1.oecd.org/cem)), 2003.

Such huge, but non-achievable, benefits inflate the currency of debate and distract attention from the value for money of real policies. However, among the many estimates there were a few which take an entirely different approach. In these, the idea of a totally congestion-free target is ignored, and emphasis is put on the *change* in congestion that would be realistically achievable as a result of implementing specific more or less ambitious transport policies, such as road building, public transport improvements, and transport prices. The most useful applications of this approach have been developed in connection with congestion charging. The figures are of course typically smaller than the unrealistic estimates produced by comparing against zero congestion, though typically much larger than the benefits which are produced, in urban conditions, by road construction projects. They are also much easier to interpret and much more relevant for real policy purposes. Thus it would be better to shift the focus from the ‘total economic cost of congestion’ to ‘the economic value of the savings in congestion that could be achieved with congestion charging’.

Table 5.5-6 summarizes various indicators used to quantify congestion costs, which reflect different perspectives and assumptions. Roadway LOS reflects the intensity of congestion at a particular location. Percent travel time reflects a per-mile perspective: it declines if either congestion delays decline or if the total amount of driving on uncongested roads increases. Per capita-based indices tend to reflect overall accessibility, that is, the ability to reach desired goods and activities, and so tend to be the best way to evaluate the overall impacts of congestion on people and the economy.

**Table 5.5-6 Roadway Congestion Indicators**

Definition	Description
Roadway Level Of Service (LOS)	Intensity of congestion delays on a particular roadway or at an intersection, rated from A (best, uncongested) to F (worst, extremely congested).
Travel Time Rate	The ratio of peak period to free-flow travel times, considering just reoccurring delays (normal congestion delays).
Travel Time Index	The ratio of peak period to free-flow travel times, considering both reoccurring and incident delays (e.g., traffic crashes).
Percent Travel Time In Congestion	The portion of total vehicle or person travel that occurs under congested conditions.
Congested Road Miles	Portion of roadway miles that are congested during peak periods.
Congested Time	Estimate of how long congested “rush hour” conditions exist
Congested Lane Miles	The number of peak-period lane miles that have congested travel.
Annual Hours Of Delay	Total number of extra travel time due to congestion.
Annual Delay Per Capita	Hours of extra travel time divided by area population.
Annual Delay Per Road User	Hours of extra travel time divided by the number of peak period road users.
Excess Fuel Consumption	Total additional fuel consumption due to congestion.
Fuel Per Capita	Additional fuel consumption divided by area population
Annual Congestion Costs	Hours of extra travel time multiplied times an travel time value, plus the value of additional fuel consumption. This is a monetized congestion cost.
Congestion Cost Per Capita	Additional travel time costs divided by area population
Average Traffic Speed	Average speed of vehicle trips for an area and time (e.g., peak periods).
Average Commute Travel Time	Average time for commute trips.
Average Per Capita Travel Time	Average total time devoted to travel.

*This table defines various roadway congestion indicators.*

How congestion is measured can affect the evaluation of congestion reduction strategies. For example, when measured in terms of roadway LOS or delay per vehicle trip, higher development densities tend to increase congestion, since more trips are generated per acre. From this perspective, infill development is harmful and sprawl is helpful for reducing congestion problems.<sup>15</sup> However, density tends to increase land use accessibility and transport diversity, resulting in shorter trip distances and shifts to other modes such as walking and transit. Although streets in higher density urban areas may experience more LOS E or F, implying serious congestion problems, urban residents spend less time delayed by congestion because they have closer destinations and better travel options. As a result, *per capita* (as opposed to *per-vehicle trip*) congestion delay tends to be greater in lower-density, automobile-dependent areas such as Los Angeles and Houston than in higher-density areas such as New York and San Francisco, because low-density areas have more per capita vehicle mileage.<sup>16</sup>

Strategies such as HOV Priority (e.g., transit and carpool lanes) and traffic calming may increase congestion when measured as roadway LOS, but reduce it when measured as per capita congestion delay by improving travel options that reduce total per capita vehicle travel. Some congestion reduction strategies, such as HOV priority and transit improvements are most effective under congested conditions, when automobile traffic experiences the greatest delay. Such strategies do not eliminate traffic congestion, since automobile traffic delays make these alternatives relatively attractive, but they can significantly reduce congestion delays both to people who shift mode and those who continue driving. For example, they may improve a roadway from LOS E to LOS D, which is a significant improvement, but by themselves will never result in LOS B. As a result, how they are evaluated will vary depending on the cost value applied to more extreme levels of traffic congestion. Extreme congestion tends to impose high travel time costs (see Travel Time Cost chapter), which increases the justification for such congestion reduction strategies.

The economic value of congestion reduction strategies can be difficult to evaluate because urban traffic congestion tends to maintain equilibrium: congestion reaches a point at which it limits further growth in peak-period traffic. Efforts to reduce congestion by increasing urban roadway capacity or convincing a few individuals to use alternative modes causes generated traffic (additional vehicle traffic using a roadway that would not otherwise occur), which over the long term fills a significant portion (50-90%) of the space created.<sup>17</sup>

---

<sup>15</sup> Brian D. Taylor, “Rethinking Traffic Congestion”, *Access*, Number 21, University of California Transportation Center ([www.uctc.net](http://www.uctc.net)), Fall 2002, p. 8-16.

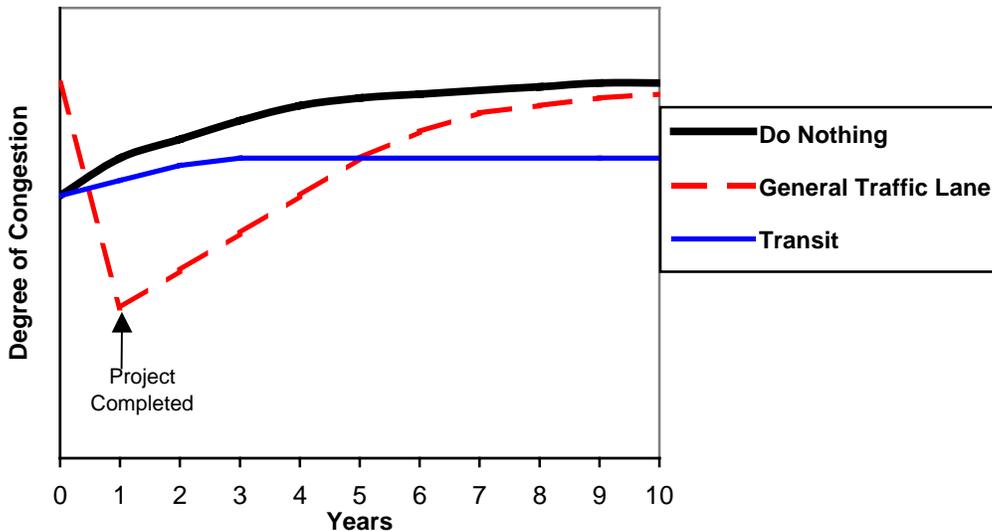
<sup>16</sup> STPP, *Easing the Burden: A Companion Analysis of the Texas Transportation Institute's Congestion Study*, Surface Transportation Policy Project ([www.transact.org](http://www.transact.org)), 2001.

<sup>17</sup> Todd Litman, “Generated Traffic; Implications for Transport Planning,” *ITE Journal*, Vol. 71, No. 4, Institute of Transport. Engineers ([www.ite.org](http://www.ite.org)), April, 2001, pp. 38-47; available at VTPI ([www.vtpi.org](http://www.vtpi.org)).

This changes the nature of benefits that result: congestion reductions tend to be modest and temporary, while more benefits consist of increased mobility and urban fringe property values, and reduced congestion during shoulder (off-peak) time periods. It also means that increasing highway capacity can exacerbate problems such as downstream congestion, crashes, pollution and sprawl. On the other hand, strategies that reduce the point of equilibrium by raising the price of driving, improving travel alternatives or reducing the need for travel on congested roadways can reduce congestion although they might never eliminate it. These strategies include road pricing, transit and rideshare improvements, telecommunications that substitute for travel, and land use changes.<sup>18</sup>

The time frame used for analysis can significantly affect the evaluation of congestion reduction strategies. Figure 1 compares how road widening and transit improvements affect congestion. If no project is implemented, traffic volumes increase to equilibrium, when congestion delays discourage further growth in peak-period traffic. Adding general traffic lanes reduces congestion in the short term, but traffic volumes grow over time so congestion nearly returns to its previous level. A transit improvement, such as grade separated rail, a busway or HOV facility, provides little reduction short-term congestion reduction, but its congestion reduction benefits increase over time as delays on parallel highways make alternative modes increasingly attractive. Although congestion continues, it never becomes as bad as would otherwise occur. As a result, shorter-term analysis of congestion reduction benefits tends to favor roadway capacity expansion, while longer-term analysis tends to favor transit and HOV improvements.

**Figure 1 Road Widening and Transit/HOV Improvement Congestion Impacts**



*When a general traffic lane is added, congestion increases during the construction period and declines once completed, but traffic volumes increase over time, resulting in little long-term congestion reduction benefit. Grade separated transit provides only modest congestion reductions in the short-term, but benefits increase over the long-term as transit becomes relatively attractive to peak-period travelers.*

<sup>18</sup> Todd Litman, *Evaluating Public Transit Benefits and Costs*, VTPI ([www.vtpi.org](http://www.vtpi.org)), 2002.

### Internal or External Cost?

Traffic congestion is an example of a cost that is external to individual motorists but considered largely internal to motorists as a group: each vehicle user both imposes and bears this cost. As a result, some analysts consider congestion an internal impact, at least from an equity perspective.<sup>19</sup> However, for most planning, evaluation and pricing applications congestion should be treated as an external cost, for the following reasons.

The incremental congestion delay an individual traveler imposes when making an urban-peak vehicle trip is often much greater than the incremental cost they bear. This violates the principle that prices (consumers' internal costs, in this case including both financial and time costs) should reflect the marginal costs they impose.<sup>20</sup> As a result, congestion is economically inefficient. As Franzi Poldy states,

“While it is true that road users bear congestion costs collectively, they make their decisions to travel individually. For each individual, a decision to travel requires only that the benefits exceed the delay costs that each traveller would expect to face on the congested road network...By deciding to join the congested traffic flow, the marginal traveller adds to the congestion, and causes a small increase in the delay experienced by each of the other users. The sum (over all road users) of these additional delays can be very much greater than the average delay (experienced by each individual) which formed the basis of the decision to travel. It is because cost bearing and decision making are separated that these costs are appropriately considered external.”<sup>21</sup>

Congestion is inequitable because the costs imposed and borne vary significantly between modes. Congestion costs imposed per passenger-mile are lower for bus and rideshare passengers, but they bear the same congestion delay costs as single occupant drivers (except on HOV priority facilities). This is unfair and inefficient because travelers have no incentive to choose space efficient modes.

Congestion is also an externality because it delays nonmotorized travel (discussed in Chapter 5.13), and increases pollution emissions. The external nature of congestion costs is also indicated by the considerable resources society spends to increase road capacity, only part of which are paid by automobile user fees (as discussed in Chapter 5.6).

For these reasons, even non-drivers are negatively impacted by traffic congestion, and can benefit from reduced congestion.

---

<sup>19</sup> Mark Hanson, “Automobile Subsidies and Land Use,” *APA Journal*, Winter 1992, pp. 60, 68; Per Kågeson, *Getting the Prices Right*, European Federation for Transport and Environment (Bruxelles), 1993.

<sup>20</sup> “Market Principles,” *Online TDM Encyclopedia*, VTPI, ([www.vtpi.org/tdm/tdm60.htm](http://www.vtpi.org/tdm/tdm60.htm)), 2002.

<sup>21</sup> BTCE & EPA, “The Costing and Costs of Transport Externalities: A Review,” *Victorian Transport Externalities Study*, Vol. 1, Environment Protection Authority (Melbourne, Australia), 1994.

**Estimates**

Note: all monetary units in U.S. dollars unless indicated otherwise.

- Table 5.5-7 summarizes marginal highway congestion costs for various vehicles.

**Table 5.5-7 Estimated Highway Congestion Costs (Cents Per Vehicle Mile)<sup>22</sup>**

	Rural Highways			Urban Highways			All Highways		
	High	Med.	Low	High	Med.	Low	High	Med.	Low
Automobile	3.76	1.28	0.34	18.27	6.21	1.64	13.17	4.48	1.19
Pickup & Van	3.80	1.29	0.34	17.78	6.04	1.60	11.75	4.00	1.06
Buses	6.96	2.37	0.63	37.59	12.78	3.38	24.79	8.43	2.23
Single Unit Trucks	7.43	2.53	0.67	42.65	14.50	3.84	26.81	9.11	2.41
Combination Trucks	10.87	3.70	0.98	49.34	16.78	4.44	25.81	8.78	2.32
All Vehicles	4.40	1.50	0.40	19.72	6.71	1.78	13.81	4.70	1.24

- Delucchi estimates U.S. traffic congestion external costs, including delay and increased fuel consumption, totaled \$34-146 billion in 1991 (\$44-190 billion in 2001 dollars).<sup>23</sup> This averages 7-32¢ per urban-peak vehicle-mile (10-42¢ in 2001 dollars).
- Table 5.5-8 shows marginal arterial congestion costs for various Australian cities.

**Table 5.5-8 Marginal External Congestion Costs (Aus. Cents per Veh. Km)<sup>24</sup>**

	Melbourne	Sydney	Brisbane	Adelaide	Perth
Freeways	14¢	13¢	14¢	0	14¢
CBD Streets	57¢	62¢	40¢	40¢	40¢
Inner Arterials	20¢	21¢	16¢	16¢	16¢
Outer Arterials	7¢	7¢	5¢	5¢	5¢

- Vehicle fuel consumption increases approximately 30% under heavily congestion.<sup>25</sup> Increased fuel consumption and air pollution costs represent about 17% the total external cost of congestion.<sup>26</sup>

<sup>22</sup> FHWA, 1997 Federal Highway Cost Allocation Study, USDOT ([www.fhwa.dot.gov/policy/hcas/summary/index.htm](http://www.fhwa.dot.gov/policy/hcas/summary/index.htm)), Table V-23.

<sup>23</sup> Mark Delucchi, *Annualized Social Cost of Motor-Vehicle Use in the U.S., 1990-1991*, Institute of Transportation Studies (Davis; [www.engr.ucdavis.edu/~its](http://www.engr.ucdavis.edu/~its)), UCD-ITS-RR-96-3, 1997.

<sup>24</sup> BTCE, *Traffic Congestion and Road User Charges in Australian Capital Cities*, Australian Gov. Publishing Service (Canberra), 1996, Table 5.1.

<sup>25</sup> I.D. Greenwood and C.R. Bennett, "The Effects of Traffic Congestion on Fuel Consumption," *Road & Transport Research*, Vol. 5, No. 2, June 1996, pp. 18-31.

<sup>26</sup> Olof Johansson, "Optimal Road Pricing: Simultaneous Treatment of Time Losses, Increased Fuel Consumption, and Emissions," *Transportation Research D*, Vol. 2, No. 2, June 1997, pp. 77-87.

- Keeler, et al’s marginal congestion cost estimates for San Francisco area highways in the early 1970s are summarized in Table 5.5-9, presented in 1994 dollars.

**Table 5.5-9 Marginal Highway Congestion Costs (¢/mile)<sup>27</sup> (Travel time = \$13.50)**

	Interest	Peak	Near Peak	Day Avg.	Night Avg.	Weekend
Rural-Suburban	6%	8.1	3.3	1.8	1.2	0.3
	12%	15.6	4.5	2.4	1.5	0.3
Urban-Suburban	6%	9.9	3.6	2.1	1.5	0.3
	12%	21.0	4.8	2.4	1.5	0.3
Central City	6%	45.6	5.4	2.7	1.8	0.6
	12%	80.1	5.4	2.7	1.8	0.6

- Herbert Levinson calculates that marginal peak period congestion costs for urban freeway average 6-9¢ when traffic flows faster than 50 mph, and 37¢ when traffic flows at less than 40 mph, based on *Highway Capacity Manual* speed-flow curves.<sup>28</sup>
- John McDonald emphasizes that congestion prices should reflect network congestion costs, not just costs on the road that is tolled.<sup>29</sup> He concludes that prices should be *higher* if a road is complementary to other congested roads (such as a tolled bridge or highway that adds traffic to congested surface streets), and *lower* if a road substitutes for other congested roads (such as a tolled highway with parallel untolled roads).
- Estimated marginal congestion costs in the U.K. are summarized in Table 5.5-10.<sup>30</sup>

**Table 5.5-10 Marginal External Costs of Congestion in the U.K.**

	1990 Pence Per Vehicle Km	1996 US\$ Per Vehicle Mile
Motorway	0.26	\$0.009
Urban Central Peak	36.37	\$1.25
Urban Central Off Peak	29.23	\$1.00
Non-central Peak	15.86	\$0.55
Non-central Off Peak	8.74	\$0.30
Small Town Peak	6.89	\$0.034
Small Town Off Peak	4.2	\$0.144
Other Urban	0.08	\$0.003
Rural Dual Carriageway	0.07	\$0.003
Other Trunk and Principal	0.19	\$0.007
Other Rural	0.05	\$0.002
<i>Weighted Average</i>	<i>3.4</i>	<i>\$0.117</i>

<sup>27</sup> Theodore Keeler, et al., *The Full Costs of Urban Transport: Part III Automobile Costs and Final Intermodal Cost Comparisons*, Institute of Urban and Regional Development (Berkeley), 1975, p. 47.

<sup>28</sup> Herbert Levinson, “Freeway Congestion Pricing: Another Look,” *TRR 1450*, 1995, pp. 8-12.

<sup>29</sup> John McDonald, “Urban Highway Congestion; An Analysis of Second-best Tolls,” *Transportation*, Vol. 22, 1995, pp. 353-369.

<sup>30</sup> David Morrison, et al., *The True Costs of Road Transport*, Earthscan (London), 1996, p. 111.

- Mohring and Anderson estimate average congestion costs for Twin City roads shown in Table 5.5-11.

**Table 5.5-11 Average Marginal Congestion Costs<sup>31</sup>**

	Morning Peak	Afternoon Peak
All Road Links	20.7¢	17.0¢
Expressways	23.6¢	20.1¢

- Transport Concepts estimates truck congestion costs at 62¢ per ton-mile for intercity semi-trailer trucks and 79¢ per ton-mile for B-Train trucks.<sup>32</sup>
- A Transportation Research Board special report indicates that optimal congestion prices (which are considered to represent congestion costs) ranging from about 5¢ to 36¢ per vehicle mile on congested urban roads, with averages of 10¢ to 15¢.<sup>33</sup>
- Passenger Car Equivalents (PCEs) measured in developing country urban conditions (Bandung, Yogyakarta, Jakarta, Semarang) are summarized below.<sup>34</sup>

Bicycle 0.19	Motorcycle 0.27
Trishaw 0.89	Medium vehicle 1.53
Heavy vehicle 2.33	Trailer 2.98

- The Texas Transportation Institute has developed a congestion index, which is used to calculate congestion costs in major U.S. cities, the results of which are published in their annual *Urban Mobility Study*.<sup>35</sup> These costs are widely cited and used for comparing and evaluating urban congestion problems. The 2001 report estimates that congestion costs in the 68 major urban regions studied totaled \$78 billion in 1999, which was the value of 4.5 billion hours of delay and 6.8 billion gallons of excess fuel consumed. This suggests that U.S. congestion costs total about \$100 billion annually, taking into account congestion in areas not covered by the study. This averages about 20¢ per urban-peak vehicle mile.

<sup>31</sup> Herbert Mohring and David Anderson, *Congestion Pricing for the Twin Cities Metropolitan Area*, Dept. of Economics, University of Minnesota (Minneapolis), January 1994. Also see their “Congestion Costs and Congestion Pricing,” in *Buying Time; Research and Policy Symposium on the Land Use and Equity Impacts of Congestion Pricing*, Humphrey Institute (Minneapolis; [www.hhh.umn.edu](http://www.hhh.umn.edu)), 1996.

<sup>32</sup> *External Costs of Truck and Train*, Transport Concepts (Ottawa), October 1994, p.23.

<sup>33</sup> *Curbing Gridlock*, TRB, National Academy Press ([www.trb.org](http://www.trb.org)), 1994, Appendix B.

<sup>34</sup> Heru Sutomo, PhD Thesis, Institute for Transport Studies, Leeds University (Leeds), 1992.

<sup>35</sup> David Schrank and Tim Lomax, *Urban Mobility Study*, Texas Transportation Institute (<http://mobility.tamu.edu/ums>), 2001.

- Table 5.5-12 summarizes congestion factors for bicycles. “Opposed” means that a bicycle encounters interference from other road users, such as when making a left turn. Bicyclists probably contribute relatively little congestion overall because they avoid high traffic roads.<sup>36</sup>

**Table 5.5-12 Passenger-Car Equivalents (PCEs) for Bicycles by Lane Width<sup>37</sup>**

Riding Condition	< 11 ft. Lane	11-14 ft. Lane	> 14 ft. Lane
Unopposed	1.0	0.2	0.0
Opposed	1.2	0.5	0.0

### Variability

Congestion varies by location, time, and, to a lesser extent, vehicle type. This cost occurs primarily during Urban Peak travel.

### Equity and Efficiency Issues

As described earlier, traffic congestion is an example of a cost that is external to individuals, but largely internal to road users as a group. To the degree that an individual bears the same amount of delay that they impose, it can be considered an equitable cost. It is inequitable when road users bear greater costs than they impose, for example, transit and rideshare passengers who are delayed in traffic the same as single occupant vehicle drivers.

Because it is an external cost at the individual level, traffic congestion is economically inefficient.

#### **Congestion Costs Tend to Increase With Wealth**

Traffic congestion problems tend to increase with wealth because consumers purchase more vehicles, which greatly increases the amount of space needed for travel (a car trip typically requires an order of magnitude more space than the same trip made by walking, cycling or transit). Although increased wealth allows greater facility construction expenditures, the supply of land does not increase. Road and parking facilities must compete for land that is increasingly expensive due to competition for other uses, so land costs become an increasing portion of project costs and a limiting factor in roadway and parking capacity expansion. Although sprawl may seem to overcome this problem by shifting travel to the urban fringe where land costs are lower, dispersed development increases per-capita vehicle mileage, requiring more lane-miles and parking spaces per capita, so land costs continue to be a major constraint. As a result, congestion costs tend to increase and alternative modes and demand management tend to become more important with increased wealth.

<sup>36</sup> Todd Litman, “Bicycling and Transportation Demand Management,” *Transportation Research Record 1441*, 1994, pp. 134-140.

<sup>37</sup> AASHTO, *Policy on Geometric Design for Streets and Highways*, AASHTO ([www.aashto.org](http://www.aashto.org)), 1990.

## Conclusions

Congestion is a significant cost and an externality in terms of economic efficiency, and to some degree in terms of equity due to differences in congestion imposed per passenger-mile by different modes. It is an externality for individual vehicle users but internal to road users as a group. As a result, it is not appropriate to add congestion and user costs together when calculating total costs. Congestion costs borne by the individual whose costs are being considered are counted under travel time and vehicle operating costs. To avoid double counting, congestion costs are netted out when all costs are aggregated.

Viable estimates of total U.S. congestion costs range from \$43 to \$150 billion per year. \$100 billion is used as a starting point for this study. Assuming that 20% of all driving and 80% of congestion costs occur under Urban Peak conditions,<sup>38</sup> and 2,300 billion miles are driving annually, the average cost is about 17¢ per Urban Peak mile ( $[\$100 \times 80\%] / [2,300 \times 20\%]$ ). Urban Off-Peak driving represents 40% of driving and is estimated here to impose 20% of congestion costs, for an estimate of 2¢ ( $[\$100 \times 20\%] / [2,300 \times 40\%]$ ). Rural driving is not considered to have significant congestion costs.

Compact and electric cars, vans, light trucks and motorcycles impose about the same congestion costs as an average car. Rideshare passengers cause no additional congestion. Buses and trolleys are considered to impose twice, and bicycles 5%, the congestion costs of an average car. Walking can impose congestion costs when pedestrians block traffic while crossing a street, but this impact is small since pedestrians seldom cross many major roadways, and usually cross during a regular traffic signal cycle or a natural break in traffic flow. Telework imposes no congestion costs.

### *Estimate* Congestion Costs (1996 U.S. Dollars per Vehicle Mile)

Vehicle Class	Urban Peak	Urban Off-Peak	Rural	Average
Average Car	0.170	0.020	0.000	0.042
Compact Car	0.170	0.020	0.000	0.042
Electric Car	0.170	0.020	0.000	0.042
Van/Light Truck	0.170	0.020	0.000	0.042
Rideshare Passenger	0.000	0.000	0.000	0.00
Diesel Bus	0.340	0.040	0.000	0.084
Electric Bus/Trolley	0.340	0.040	0.000	0.084
Motorcycle	0.170	0.020	0.000	0.042
Bicycle	0.009	0.001	0.000	0.002
Walk	0.003	0.001	0.000	0.001
Telework	0.000	0.000	0.000	0.00

### Automobile (Urban Peak) Cost Range

Minimum and Maximum estimates are based on the literature cited.

<u>Minimum</u>	<u>Maximum</u>
\$0.02	\$0.06

<sup>38</sup> About 60% of driving is urban and about 33% occurs during peak periods.

## Information Resources

Information sources on congestion costing are described below.

BTS, *Improving Measurements of Road Congestion: Issues Brief*, Bureau of Transportation Statistics ([www.bts.gov](http://www.bts.gov)), 2003, at ([www.bts.gov/publications/issue\\_brief/04/pdf/entire.pdf](http://www.bts.gov/publications/issue_brief/04/pdf/entire.pdf)).

FHWA, *Management and Operations Toolbox*, (<http://plan2op.fhwa.dot.gov/toolbox/toolbox.htm>) provides information and techniques for evaluating transportation systems management strategies.

Todd Litman, “Generated Traffic; Implications for Transport Planning,” *ITE Journal*, Vol. 71, No. 4, Institute of Transportation Engineers ([www.ite.org](http://www.ite.org)), April, 2001, pp. 38-47; also available at Victoria Transport Policy Institute ([www.vtpi.org](http://www.vtpi.org)).

Francois Schneider, Axel Nordmann and Friedrich Hinterberger, “Road Traffic Congestion: The Extent of the Problem,” *World Transport Policy & Practice*, Vol. 8, No. 1 ([http://ecoplan.org/wtpp/wt\\_index.htm](http://ecoplan.org/wtpp/wt_index.htm)), Jan. 2002, pp. 34-41.

David Schrank and Tim Lomax, *Mobility Measures*, TTI (<http://mobility.tamu.edu>), 1999.

David Schrank and Tim Lomax, *Urban Mobility Study*, Texas Transportation Institute (<http://mobility.tamu.edu/ums>), annual reports.

STPP, *Easing the Burden: A Companion Analysis of the Texas Transportation Institute's Congestion Study*, Surface Transportation Policy Project ([www.transact.org](http://www.transact.org)), May 2001.

*TransPriceProject* ([www.cordis.lu/transport/src/transpricerep.htm](http://www.cordis.lu/transport/src/transpricerep.htm)) is a European study of various pricing strategies for reducing urban traffic congestion and air pollution emissions.

TRB, *Curbing Gridlock: Peak-Period Fees to Relieve Traffic Congestion*, Transportation Research Board ([www.trb.org](http://www.trb.org)), 1994.

TRB, *Quantifying Congestion; Final Report and User's Guide*, NCHRP Project 7-13, Transportation Research Board ([www.trb.org](http://www.trb.org)), 1997.

TRB, *Highway Capacity Manual*, TRB ([www.trb.org](http://www.trb.org)), 2000.

TRB, *Highway Capacity Manual*, Transportation Research Board ([www.trb.org](http://www.trb.org)), 2000.

VTPI, “Congestion Reduction Strategies” *Online TDM Encyclopedia* ([www.vtpi.org/tdm/tdm96.htm](http://www.vtpi.org/tdm/tdm96.htm)), 2002.

Glen Weisbrod, Donald Vary and George Treyz, *Economic Implications of Road Congestion*, National Cooperative Highway Research Program, Report 463, Transportation Research Board ([http://gulliver.trb.org/publications/nchrp/nchrp\\_rpt\\_463-a.pdf](http://gulliver.trb.org/publications/nchrp/nchrp_rpt_463-a.pdf)), 2001.